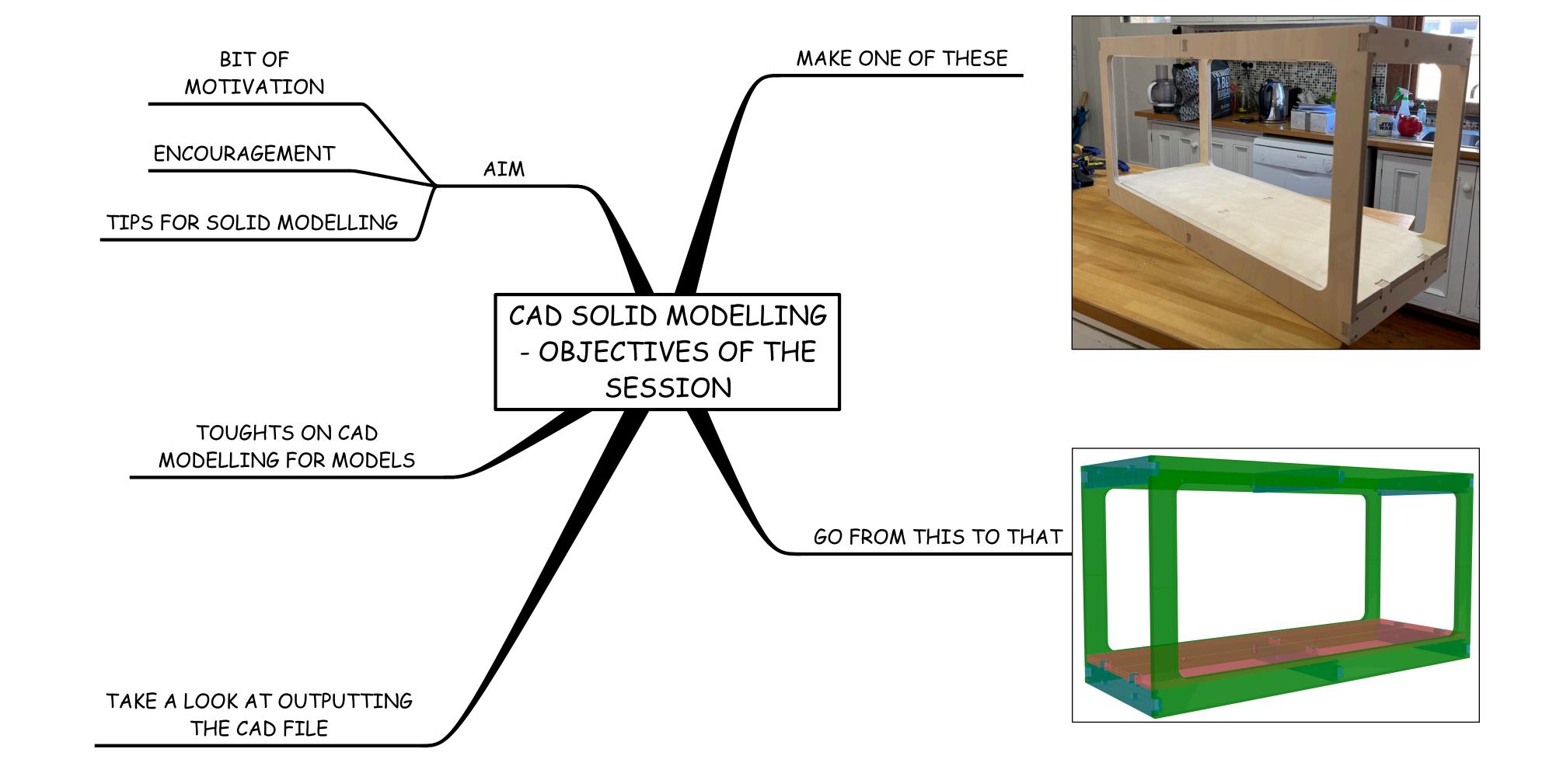
# CAD Modelling a Baseboard - 1:1 Scale

An Animated Demonstration - what could possibly go wrong - the live Demonstration

Lee E J Styger

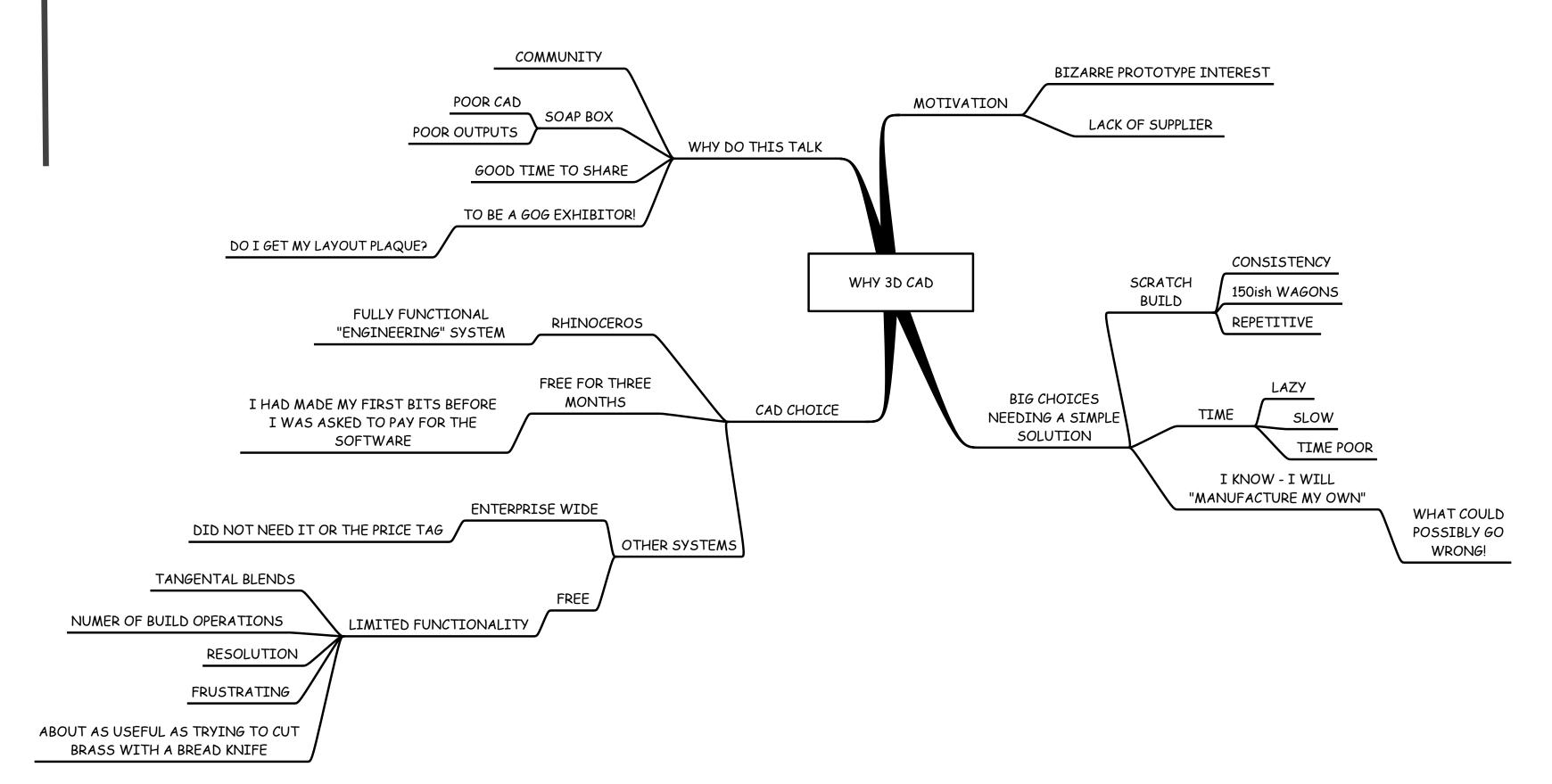


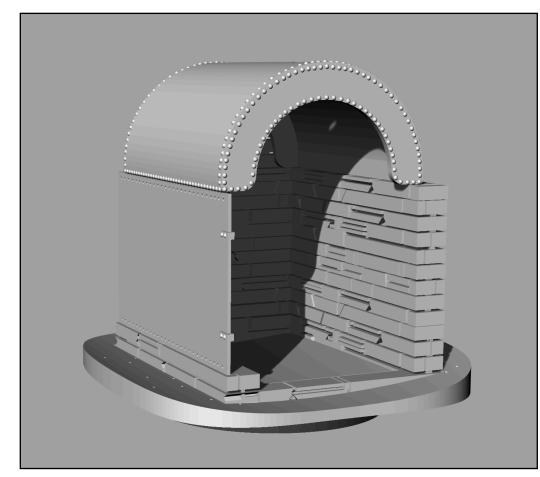
#### Why Are We Here



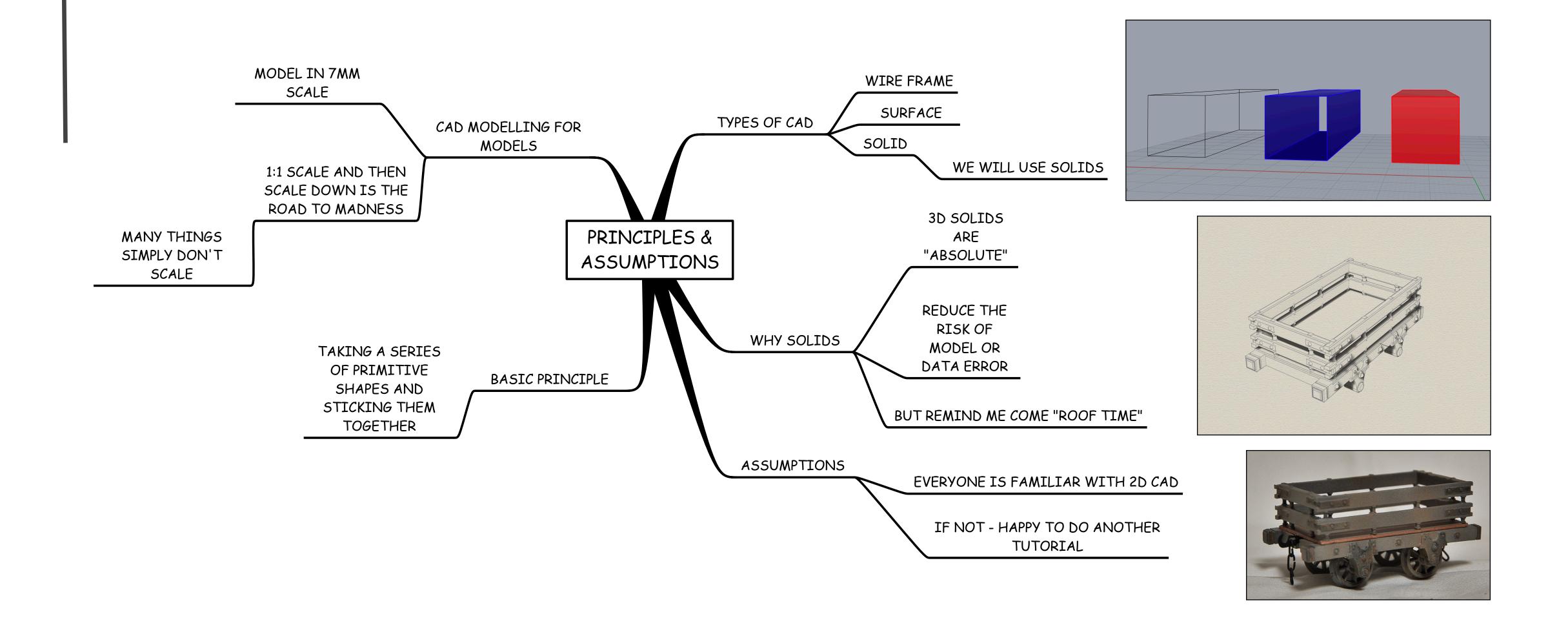


#### Why Am I Here



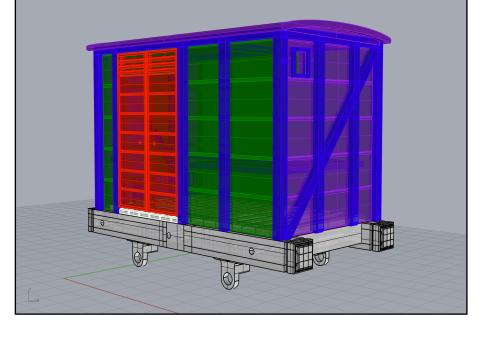




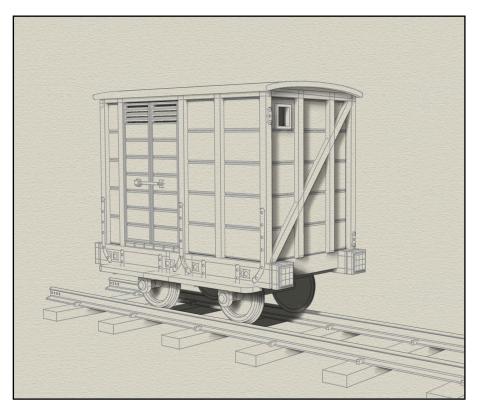




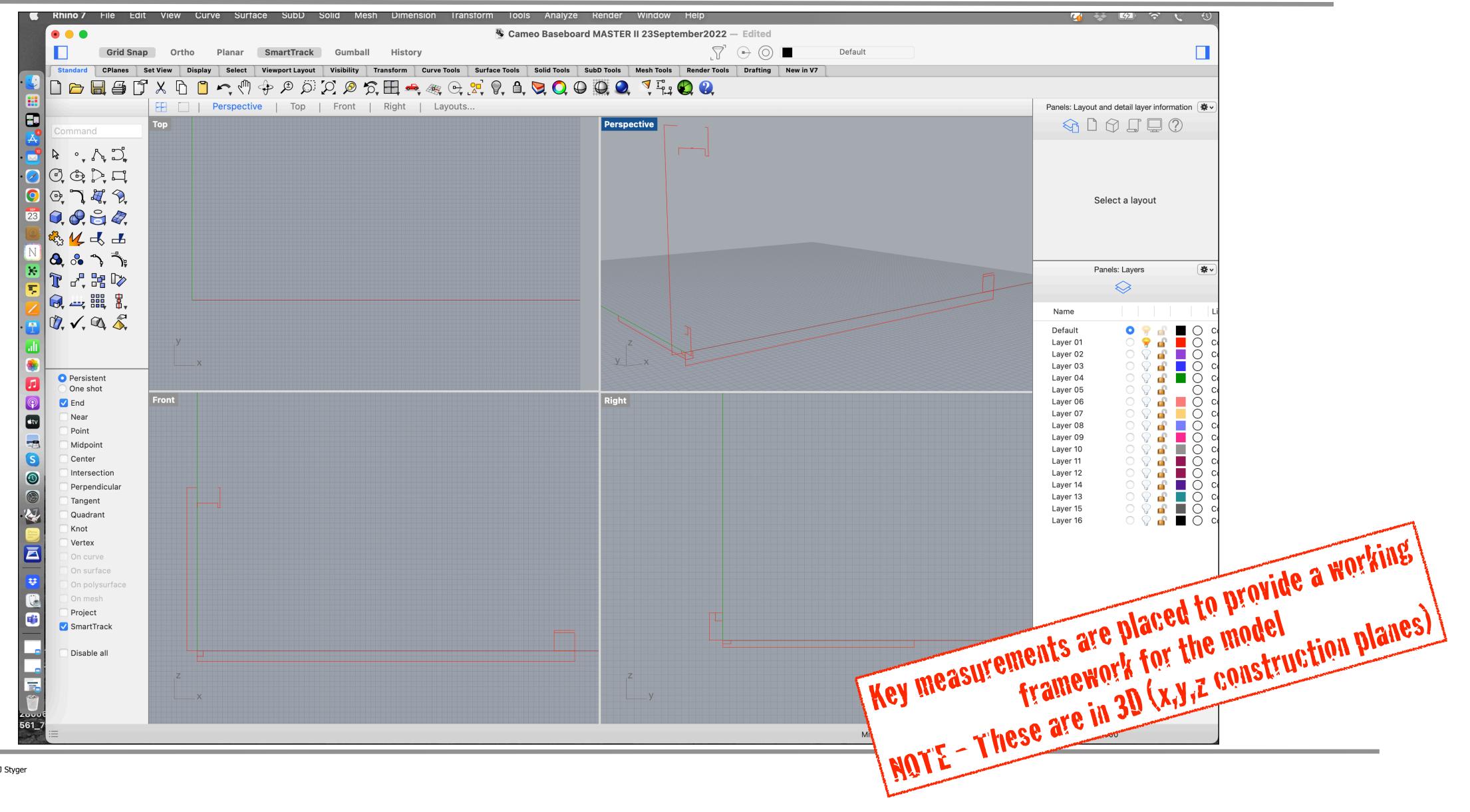
#### And We Thought This Was a Good Idea Because....

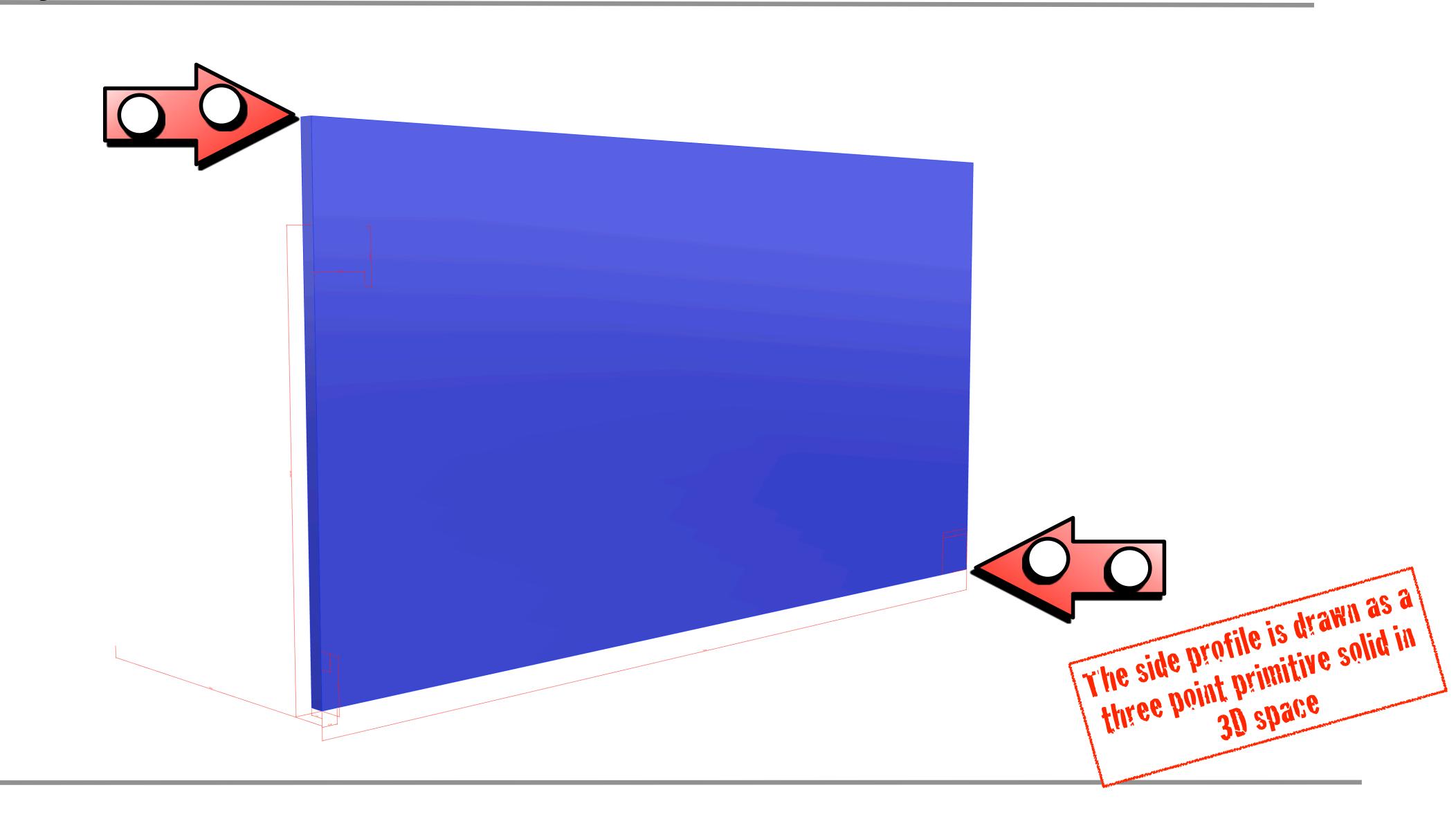


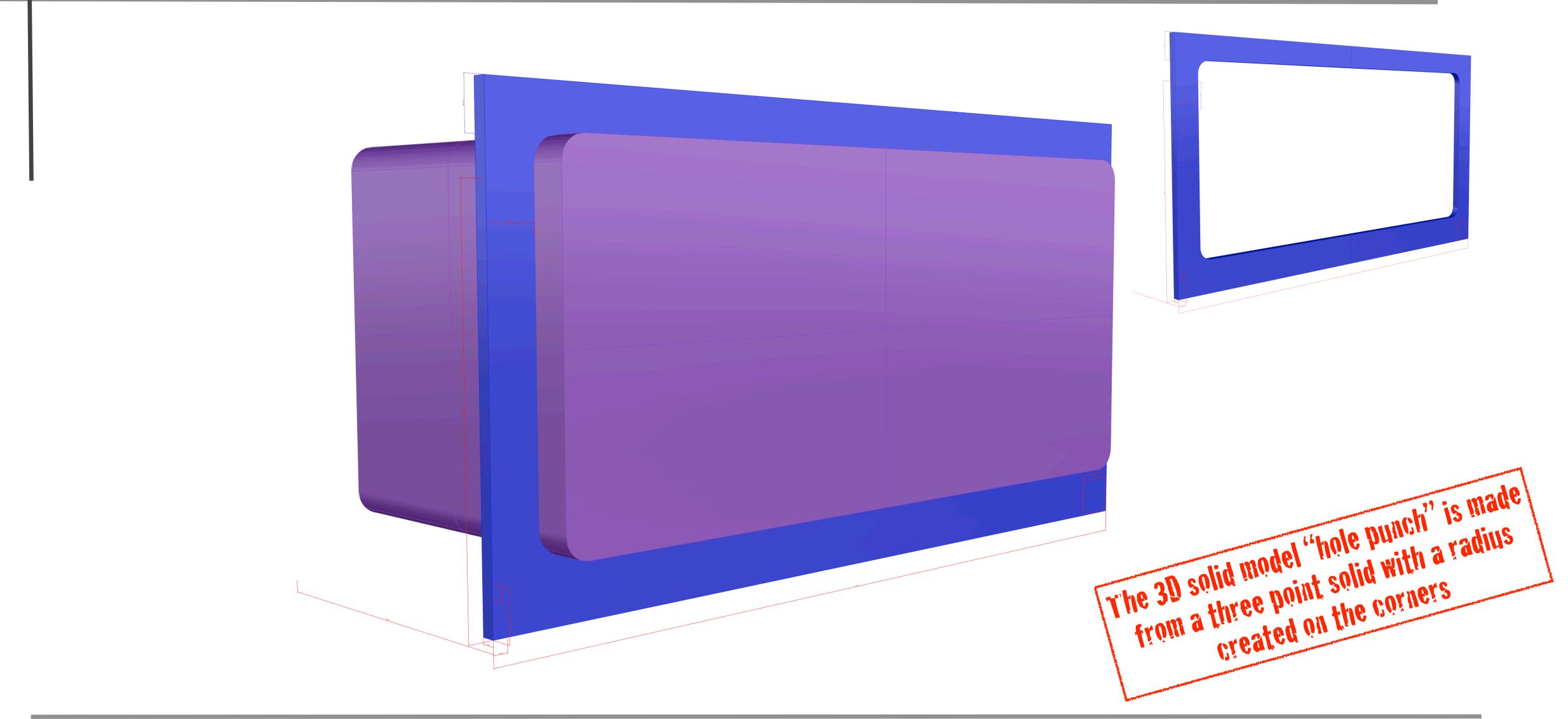


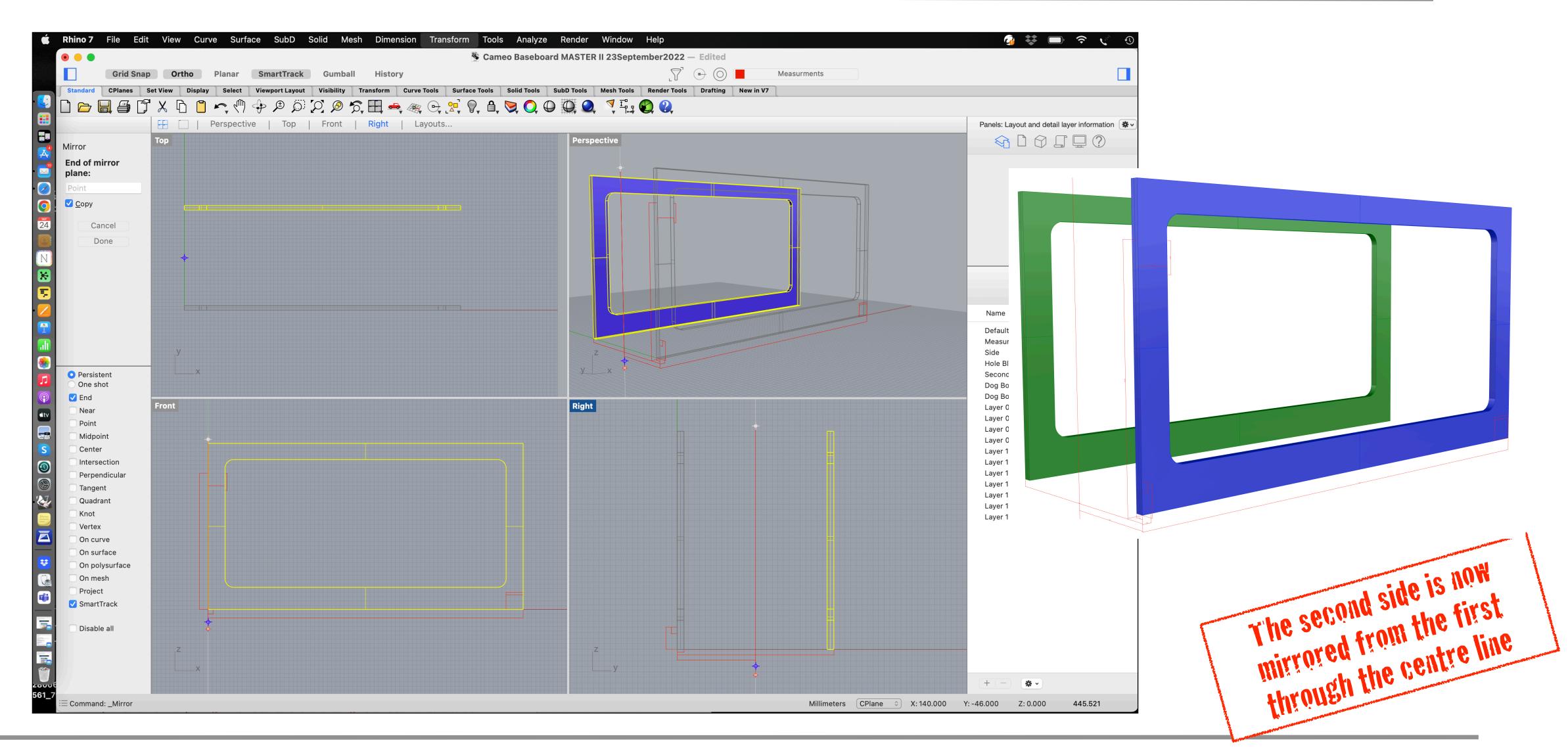


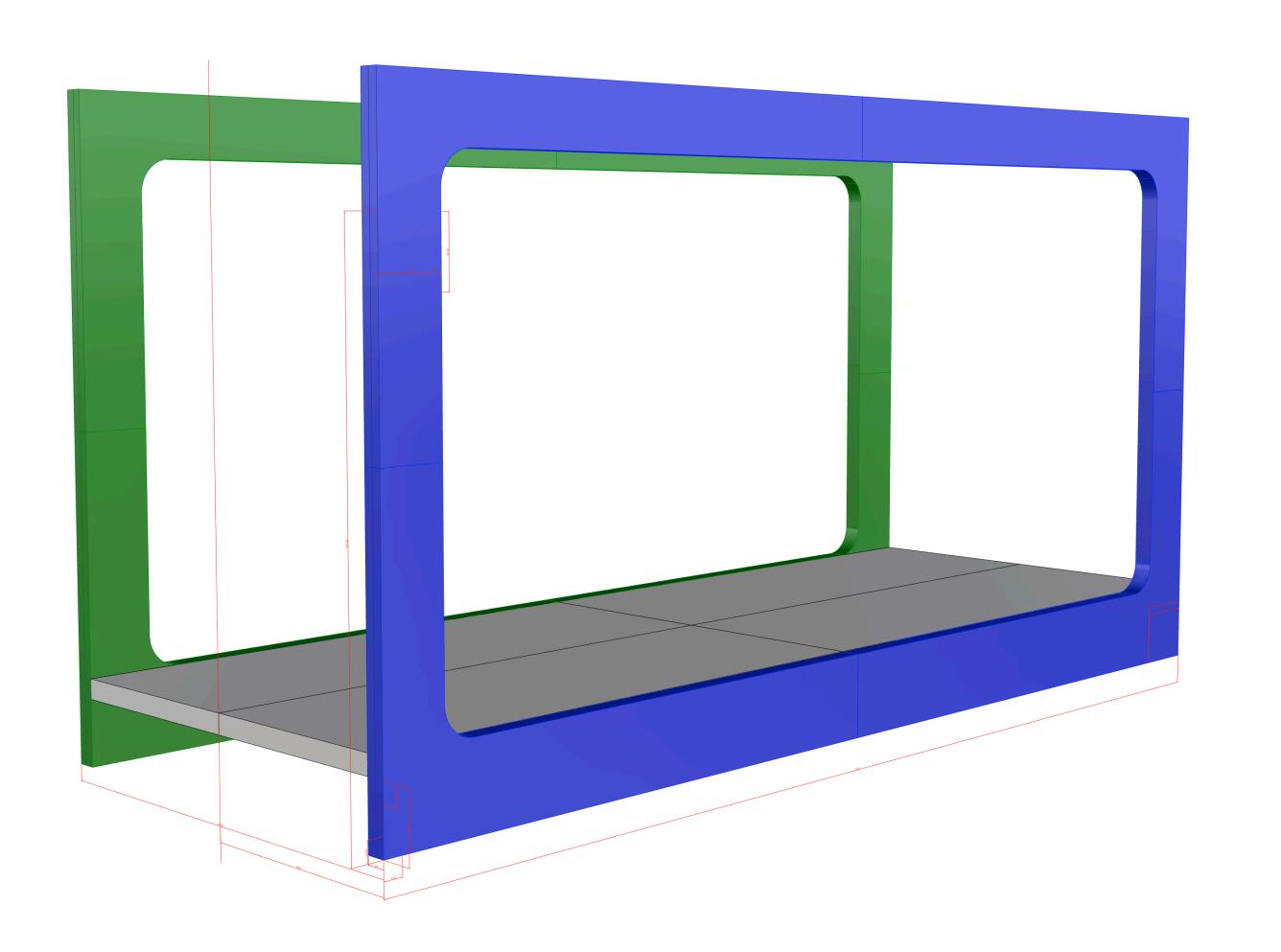




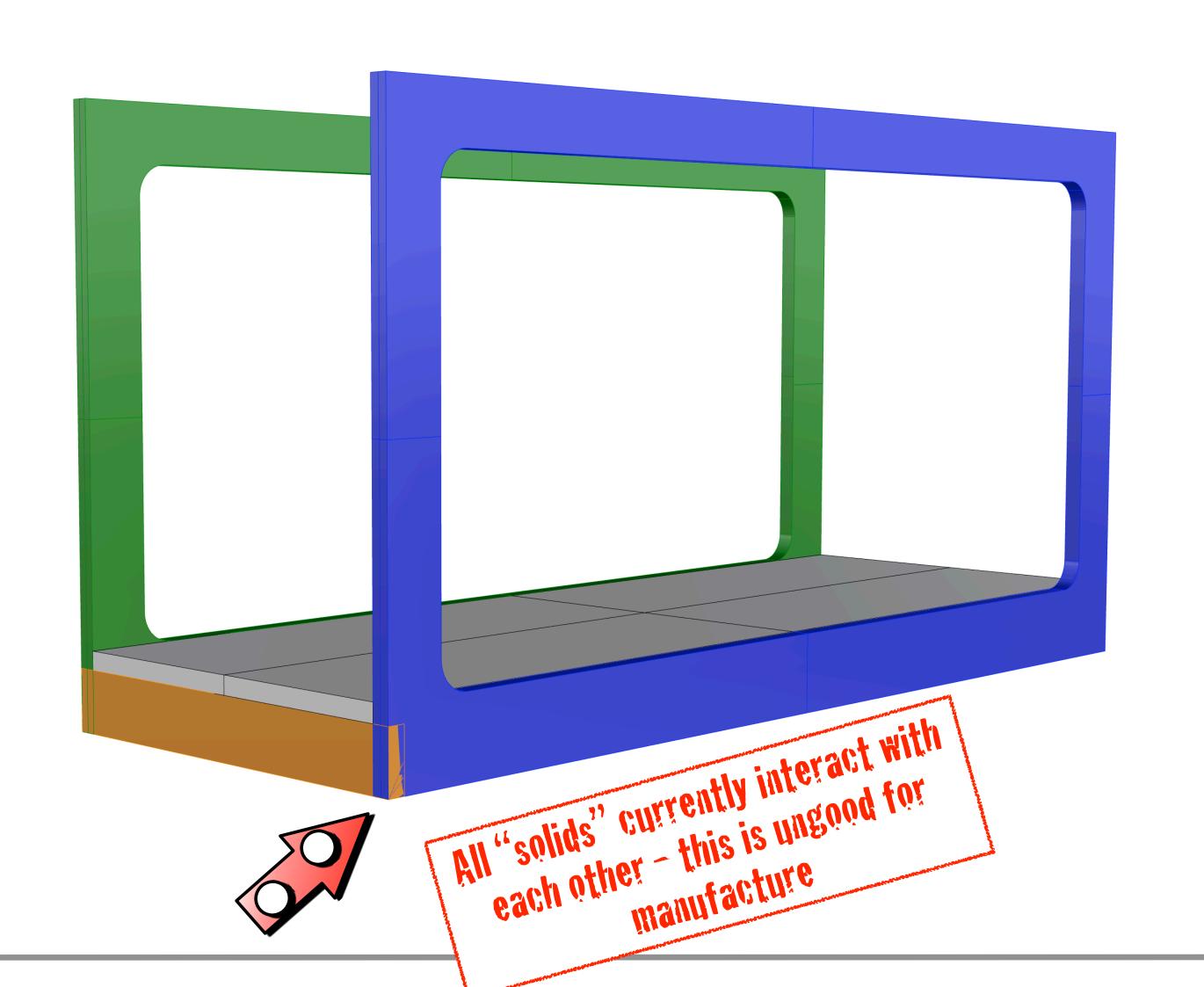




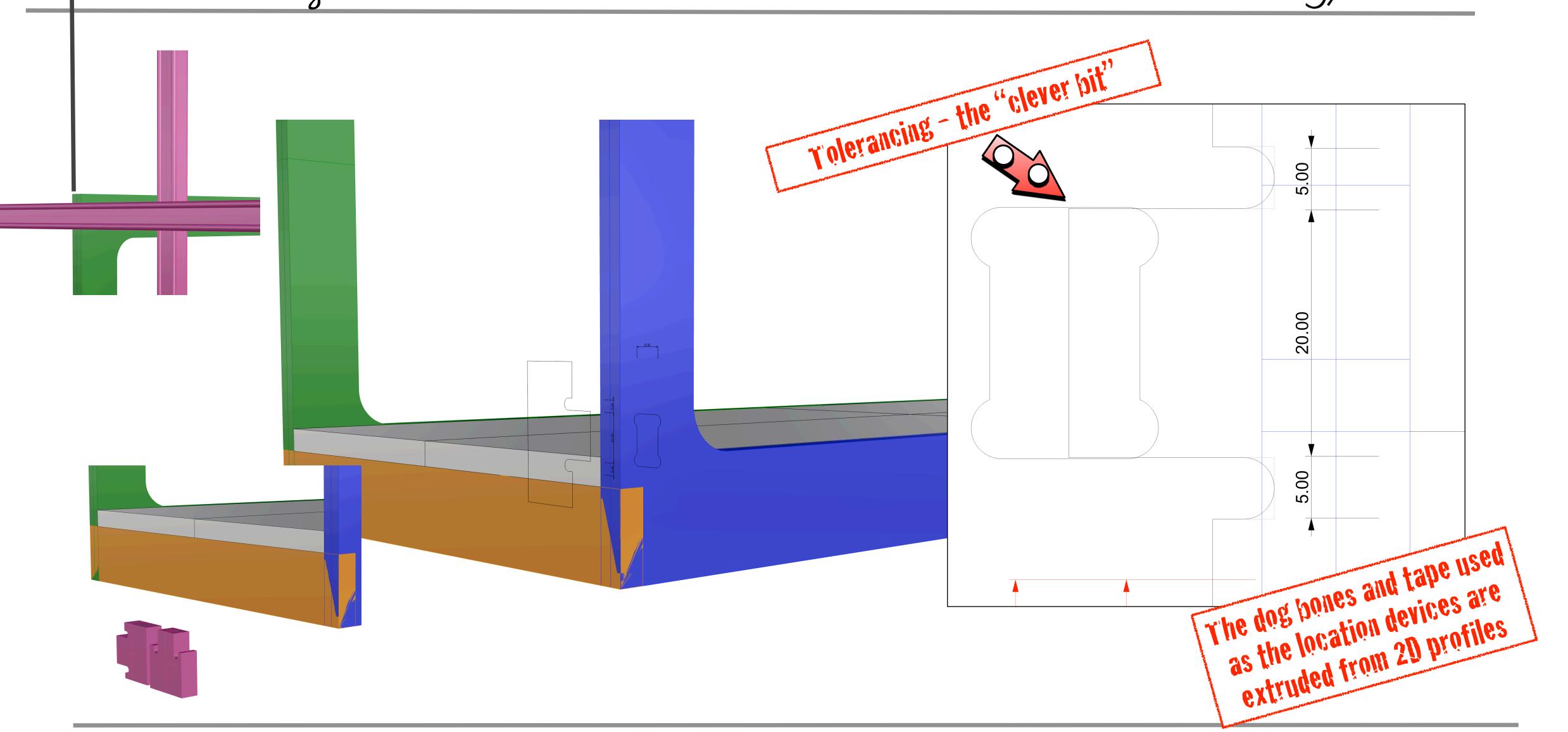


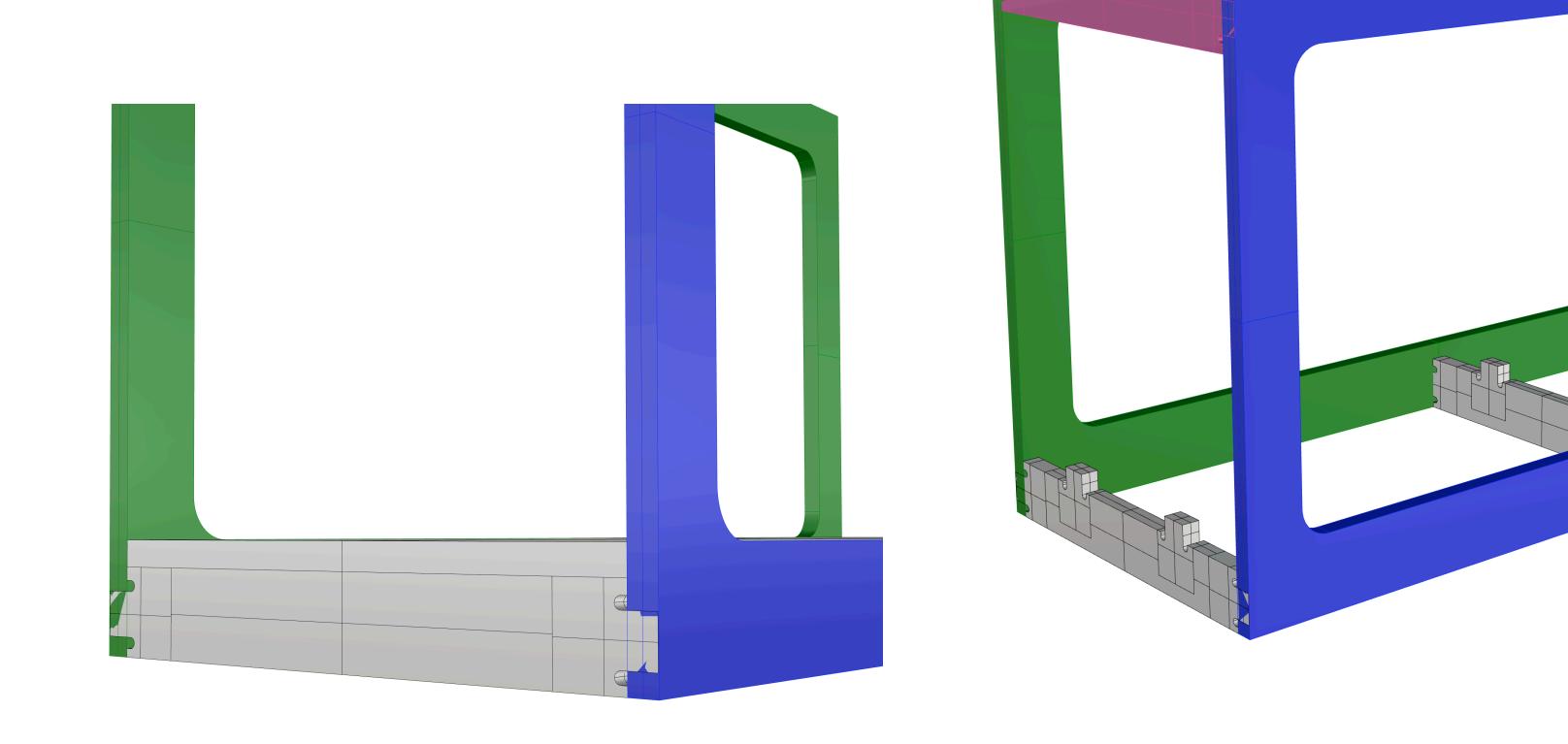


The baseboard top is created using a three point solid



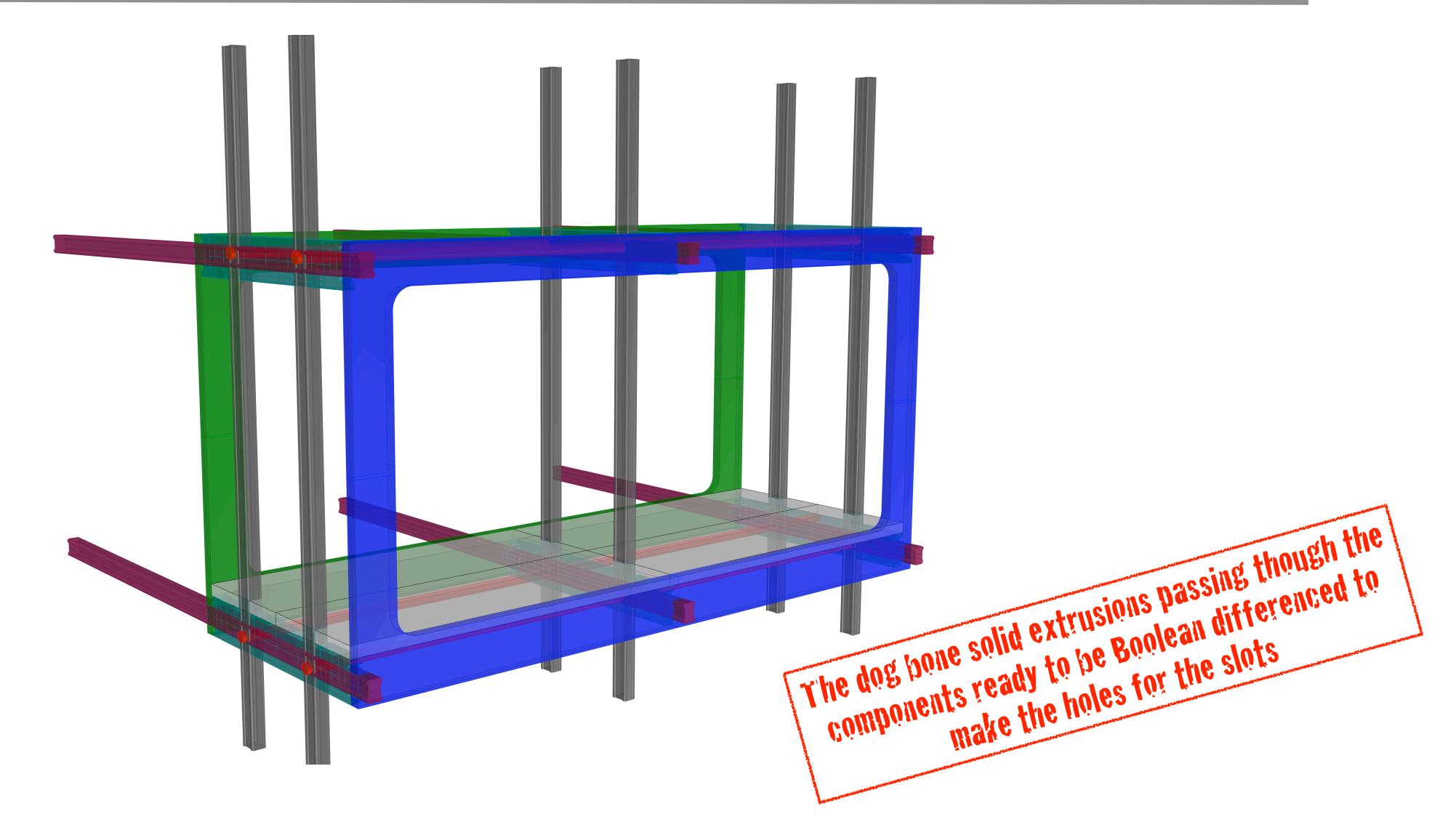
The crossmember is created using a three point solid

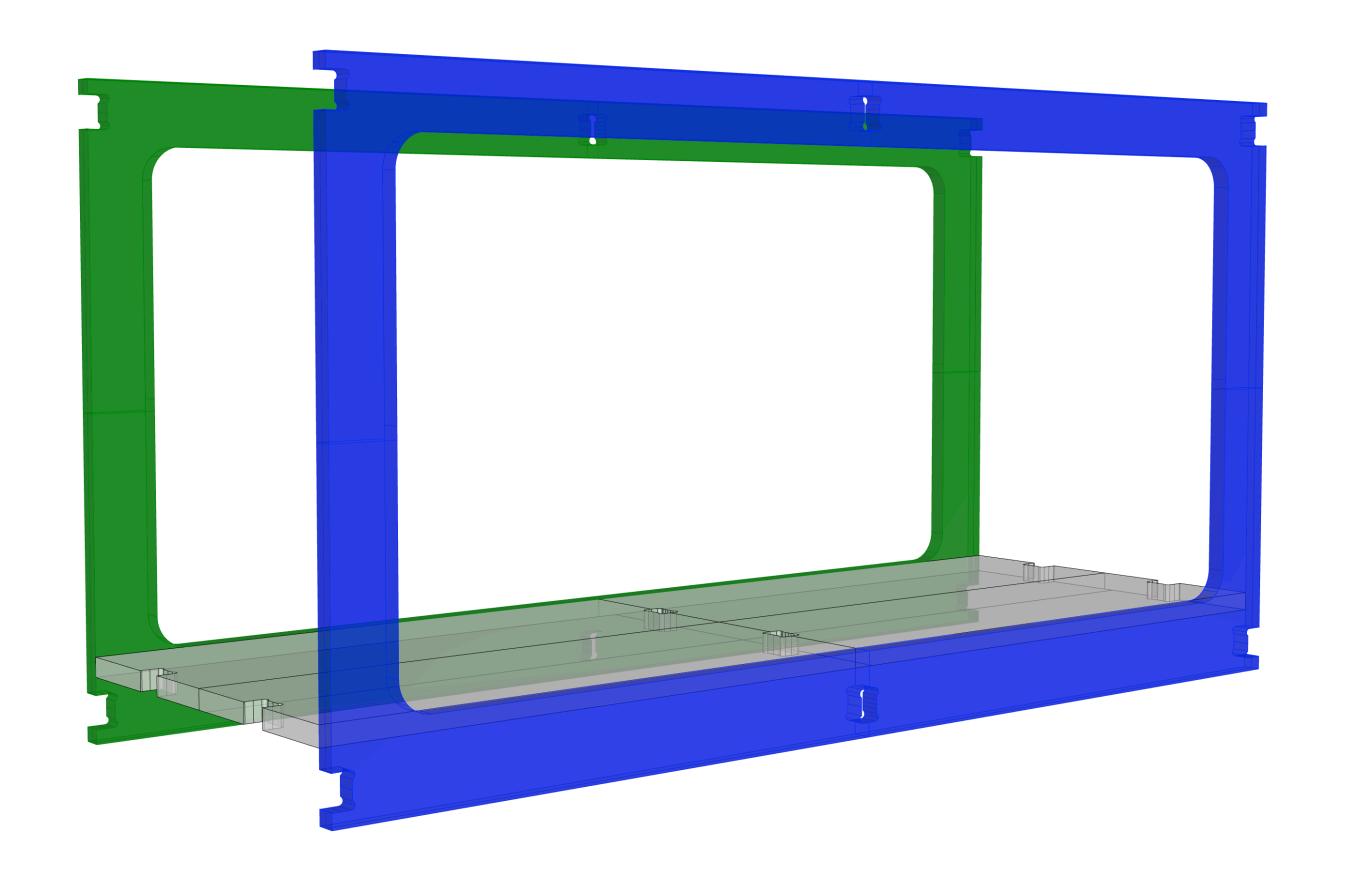




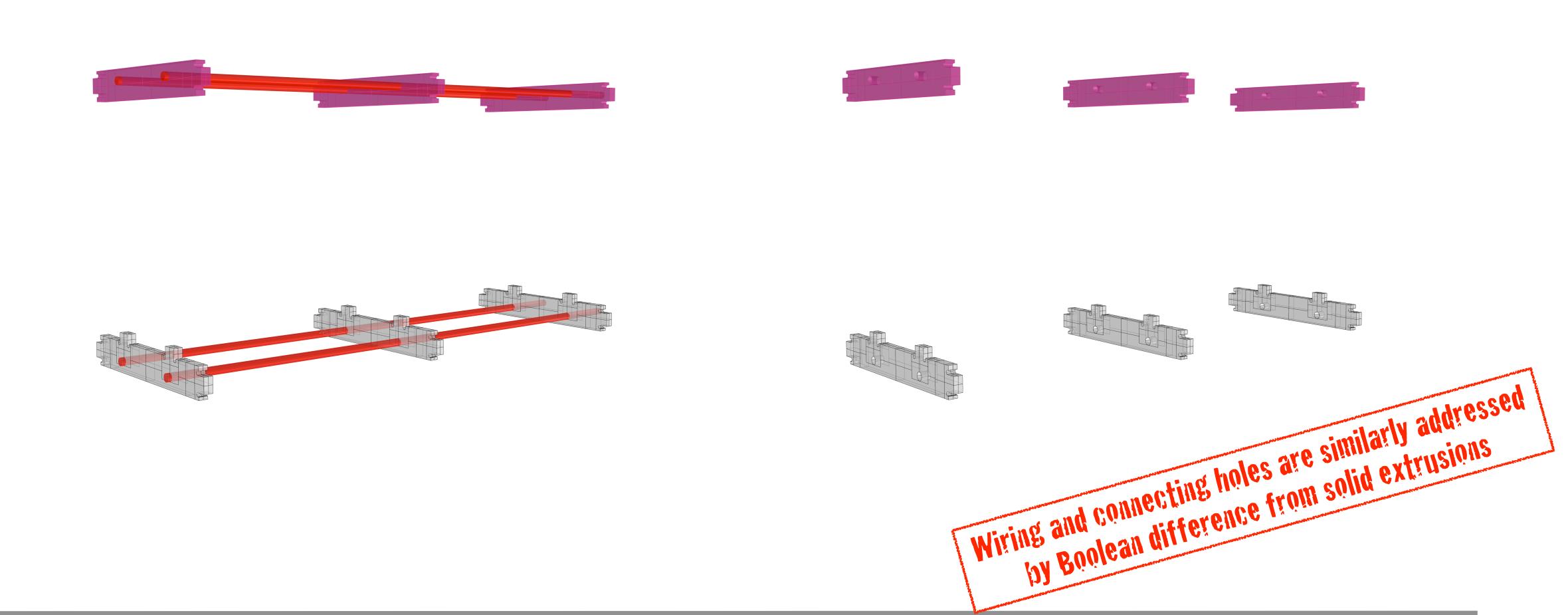
The final crossmembers with

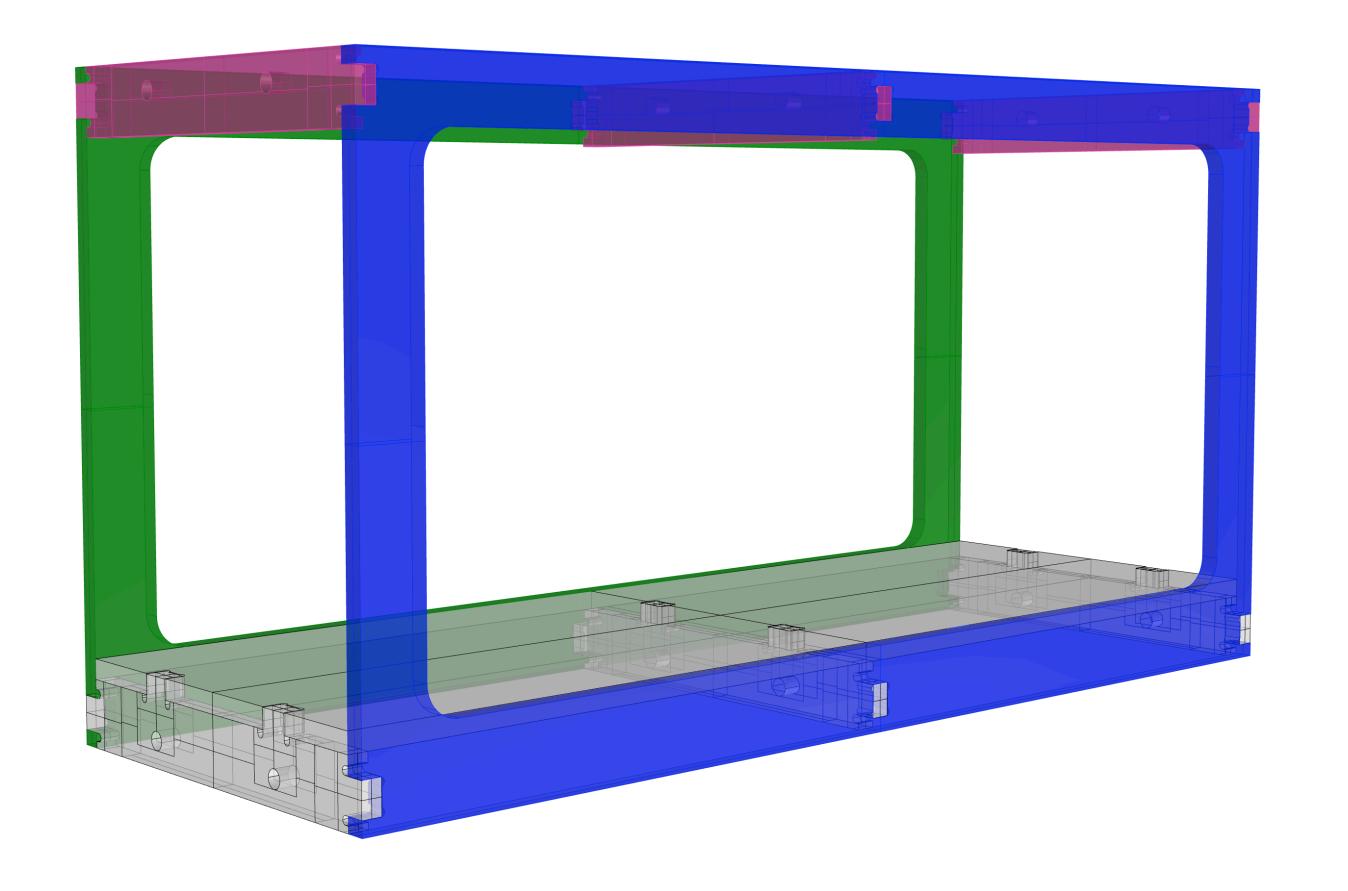
the tabs now Boolean joined into the segmetry

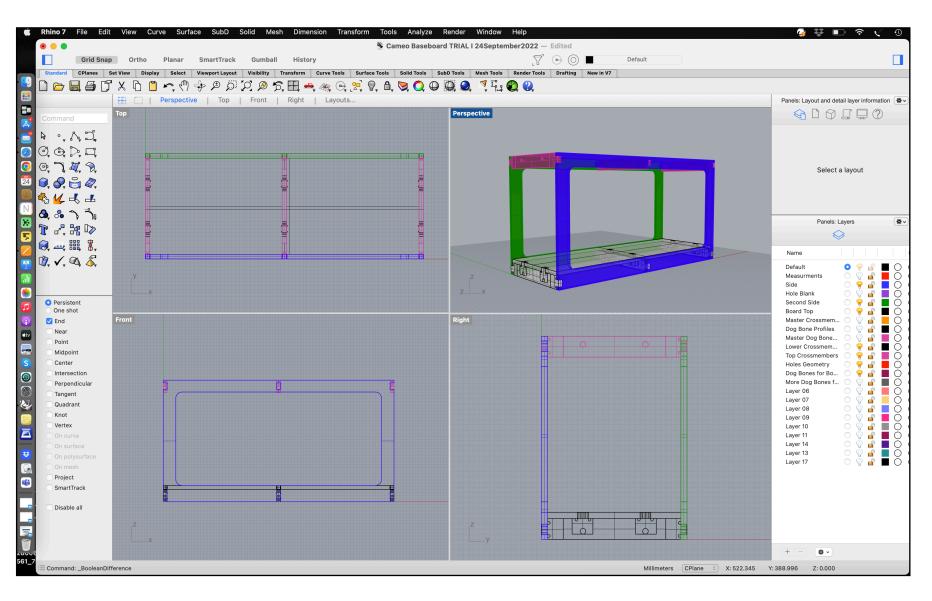




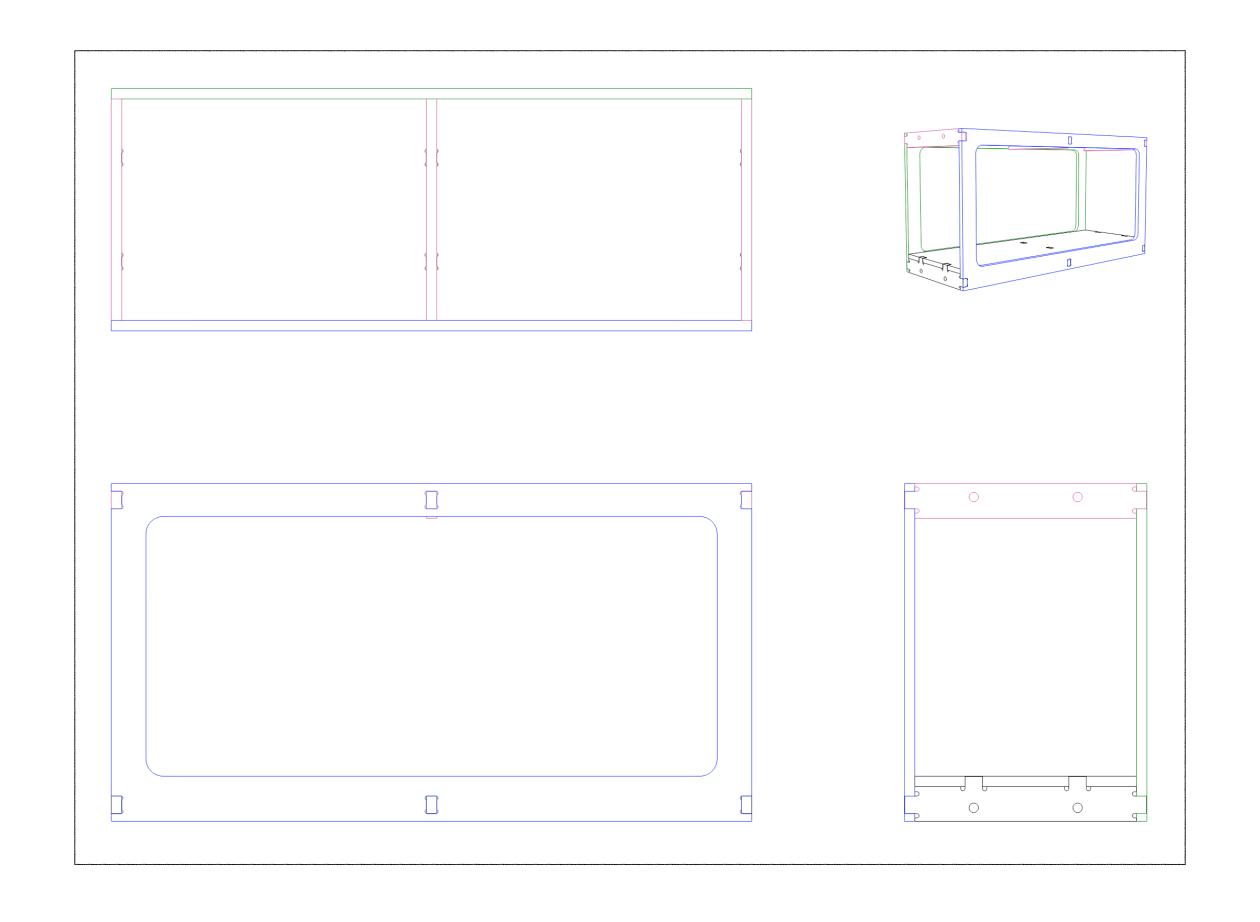
All dog hone holes now in the components



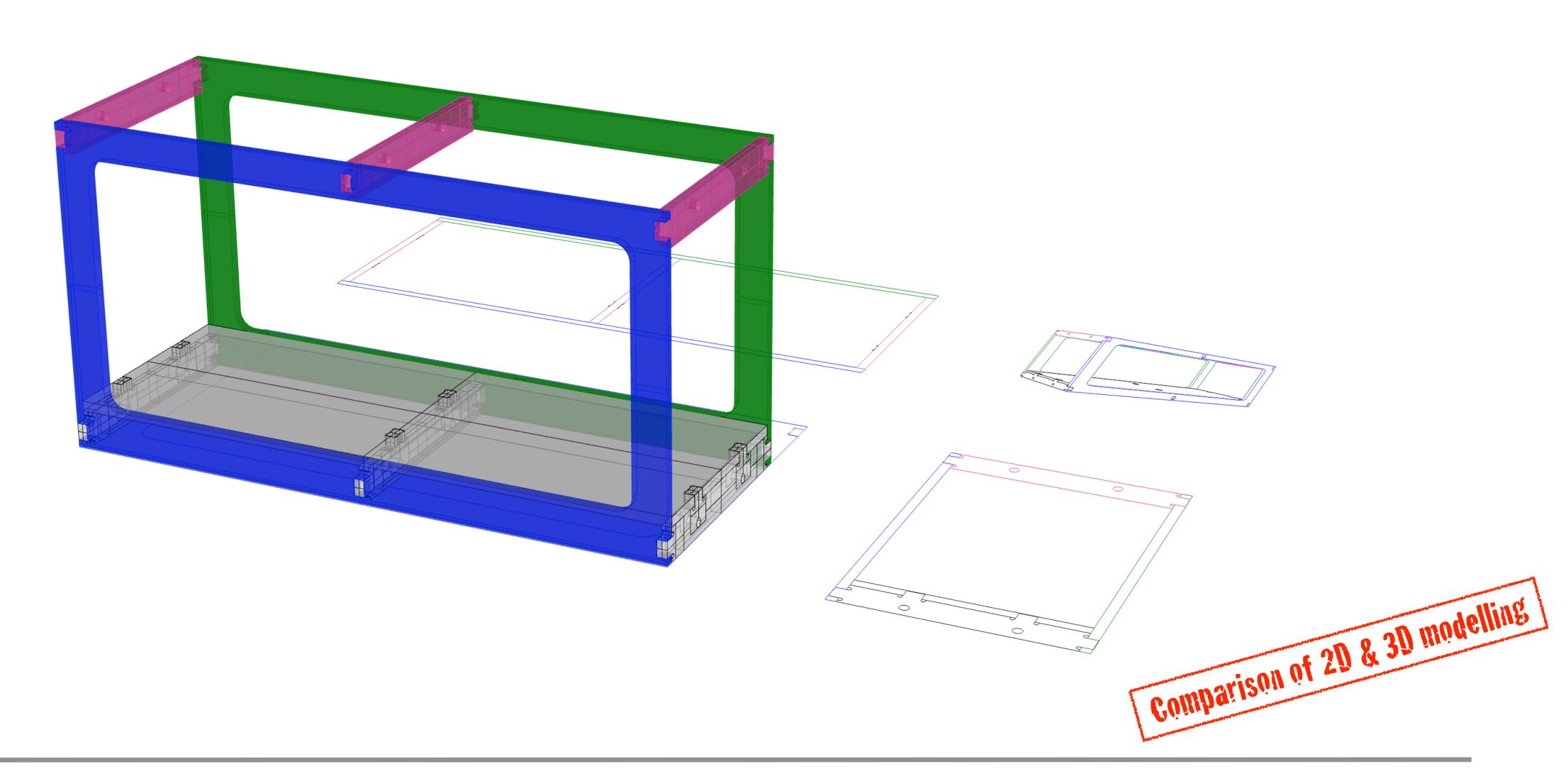




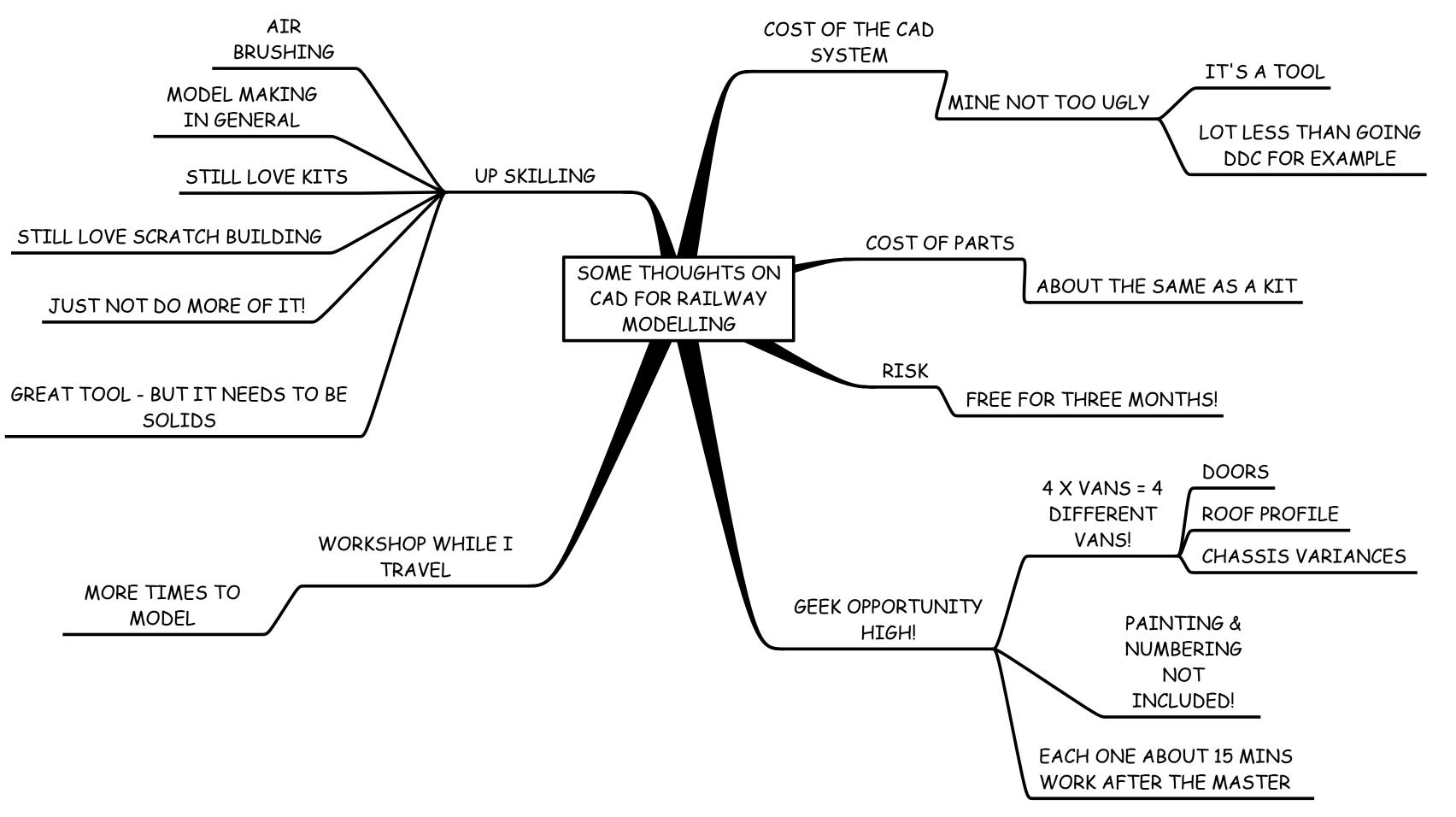




20 Orawing made automatically from the 30 solid model



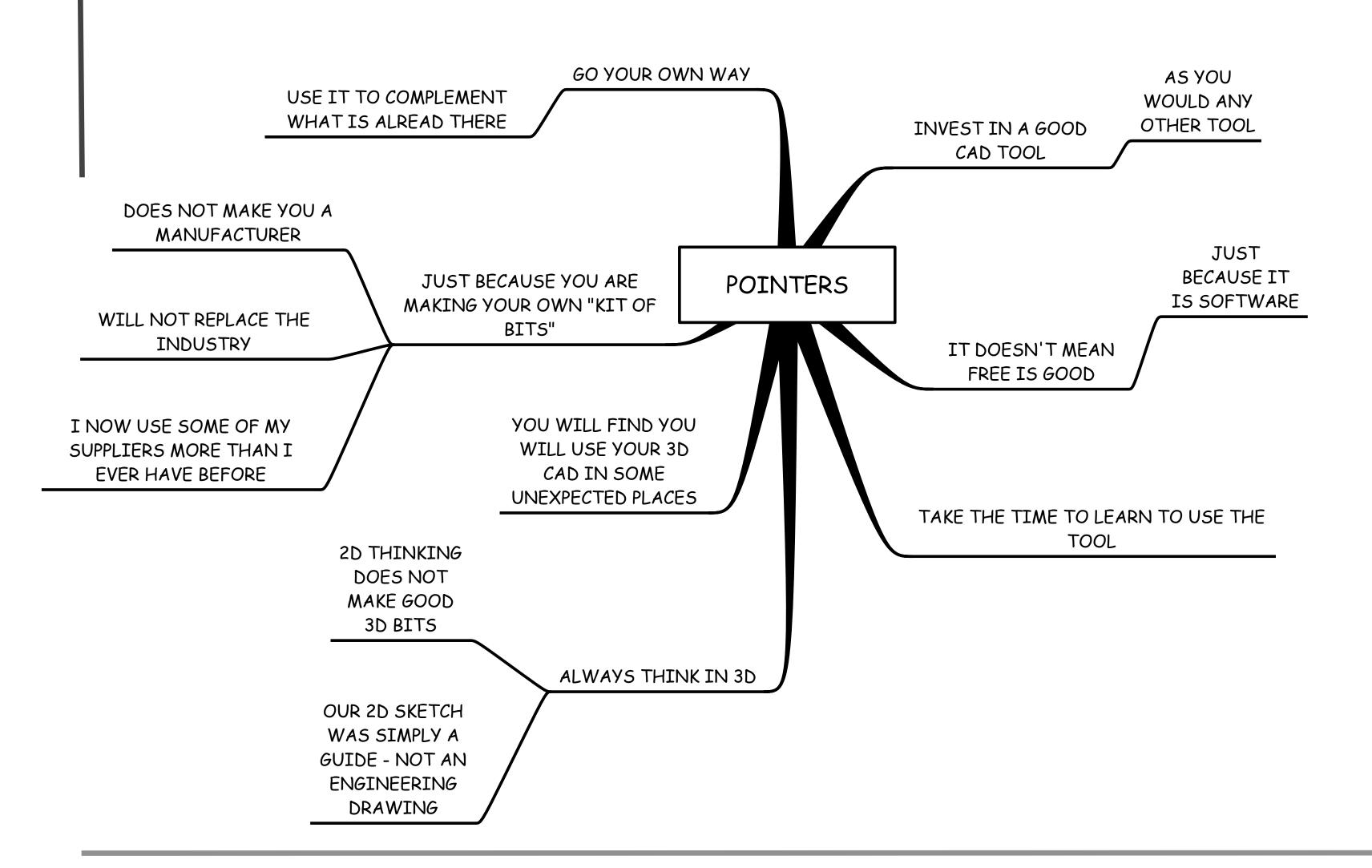


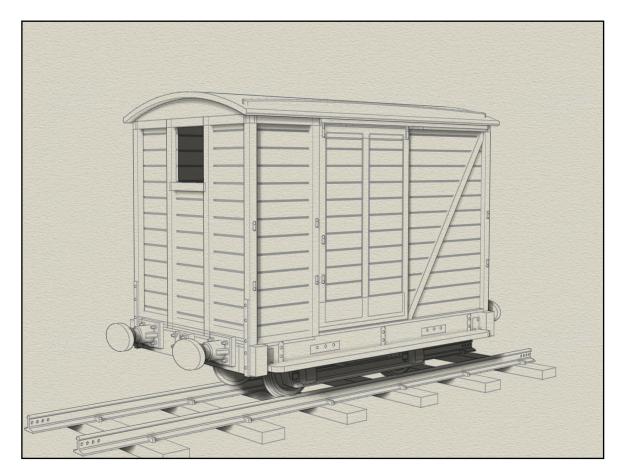






#### Dreams and Reality

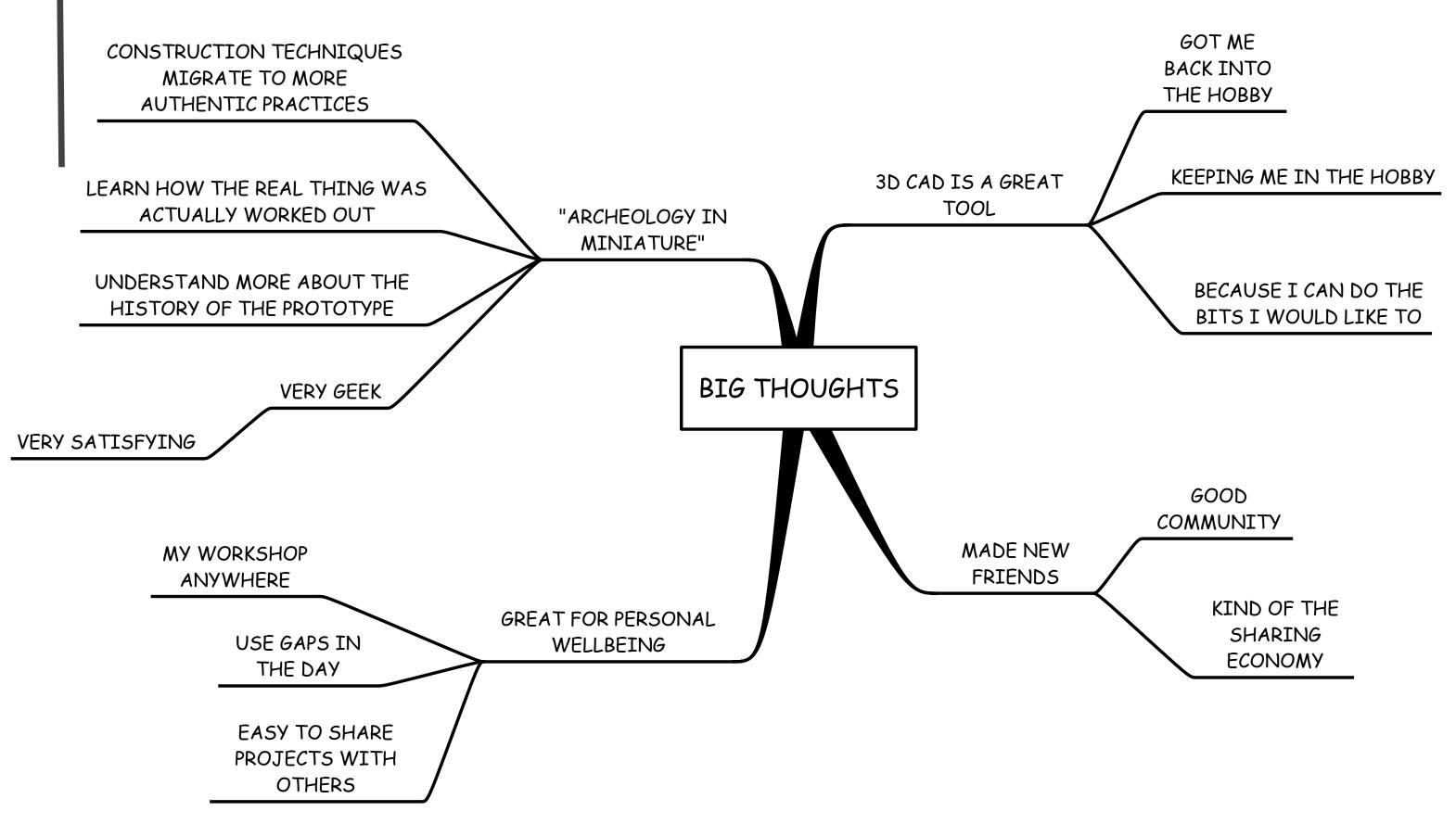


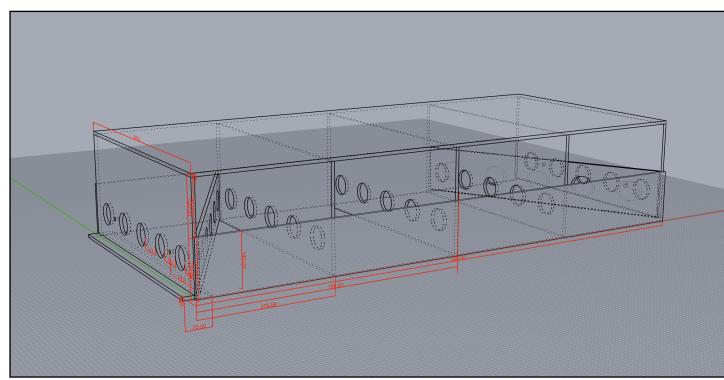






#### A Thought for the Day







#### **Thank You For Your Time**

leestyger@me.com

